Toast

Toasts are used to provide short temporary messages that sit on top of content for which a user must be made aware of immediately.

Overview Code Demo

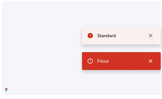
Usage Overview

A Toast displays a brief message in a way that attracts the user's attention without interrupting the user's task. Toasts usually floats at the bottom of a screen and can either disappear on a timeout or with a clear option.

Anatomy

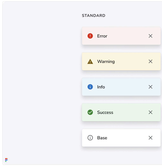
1. **Alert Icon:** Helps communicate severity
2. **Title (optional):** Additional heading for the Toast description
3. **Description:** Displays the Toast message
4. **Clear Icon:** Used to dismiss the Toast
5. **Container:** Ensures all Toast elements are aligned and provides elevation
6. **Action Button (optional):** Used to address the Toast's message

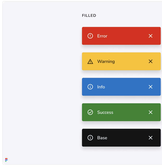
Variants



The Toast component supports two variants to specify urgency, which are Standard and Filled.

Colors

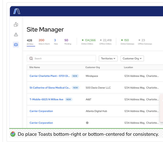




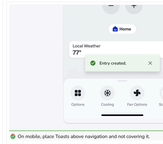
Toast supports the standard suite of severity tokens as well as a Secondary to support default notifications.

Placement

Toasts are commonly placed in the bottom-right corner because they're easy to notice without disrupting core content.



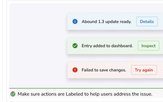
Do place Toasts bottom-right or bottom-centered for consistency.



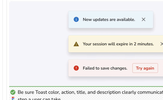
On mobile, place Toasts above navigation and not covering it.

Avoid other placements, especially over primary navigation, to prevent disrupting user workflow.

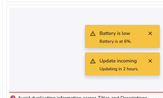
Best Practices



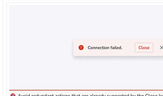
Make sure actions are Labeled to help users address the issue.



Be sure Toast color, action, title, and description clearly communicate the severity, message, and next step a user can take.



Avoid duplicating information across Titles and Descriptions.

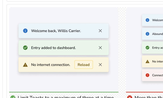


Avoid redundant actions that are already supported by the Close Icon Button.

Don't display more than one action.

Avoid using Toast for critical messages that need to be addressed immediately.

Use Alert instead.



Limit Toasts to a maximum of three at a time.

More than that may clutter the screen and create confusion.

Specifications (No Title)

Specifications (Toggle Button Group)

Related Components

Alert
Provides contextual feedback through description, iconography, and color.

Snackbar
A visual cue intended to attract the user's attention and communicate severity.

Add shortcut